2013 XXXIX Latin American Computing Conference

(CLEI 2013)

Naiguata, Venezuela
7-11 October 2013
# Table of Contents

1. **2-C6: An fine-grained algorithm to achieve 2-consistency**  
   Marlene Arangú and Miguel Salido  
2. **A library for parallel thread-level speculation**  
   Jose Aguilar and Kahlil Campero  
3. **A Maturity Model for Lesson Learned – GAIA L.A.: A Case Study aiming to increase the quality of Knowledge Management in Software Development**  
   Anderson De Souza Góes, Marco Ikuro Hisatomi, and Rodolfo Barros  
4. **A novel approach for image feature extraction using HSV model color and filters wavelets**  
   Cristian José López Del Alamo, Lizeth Joseline Fuentes Pérez, Luciano Arnaldo Romero Calla, and Wilber Roberto Ramos Lovón  
5. **A Perception Group Decision Model to Evaluate Corporate Reputation**  
   Ana Casado, Estela Yanez, and Jose Peláez  
6. **A process for Aspect-Oriented Quality Requirements Engineering: AOQuaRE**  
   Isi Castillo, Francisca Losavio, and Alfredo Matteo  
7. **A Process Model based on Enterprise Architecture for ICT Management**  
   Jonás Montilva, Judith Barrios, William Montilva, and Isabel Besembel  
8. **A Proposal of a Software Package Insert Using Mind Maps**  
   Fernando Cesar De Lima, José Augusto Fabri, and Alexandre L’Erario  
9. **A Quasi-Newton Optimization Algorithm to Solve Molecular Distance Geometry Problems**  
   Mario Salvatierra  
10. **A Study of the ICP Algorithm for Recognition of the Hand Alphabet**  
    Juarez Silva Júnior, Marcus V. Lamar, and Jacir L. Bordim  
11. **About Fuzzy Query Processing**  
    José Tomás Cadenas, Leonid Tineo, and Ricardo Timarán Pereira  
12. **AINIDIU: An experience among university, organizations and government**  
    Janio Jadan  
13. **An Energy Efficient Multi-Channel Protocol for Wireless Ad Hoc Networks**  
    Thiago Neves and Jacir Luiz Bordim  
14. **An Ontology Learning and Teaching Techniques for Competency-based Curricula Design**  
    Glendys Muñoz, Milagros Barrera, Vanessa Miguel, Nora Montaño, Haydemar Nuñez, and Esmeralda Ramos  
15. **Analysis and Diagnosis of the Computer Science Program at the Central University of Venezuela: Towards a Competency-Based Curriculum Design**  
    Maria Elena Villapol, Zenaída Castillo, Alecia Acosta, Adrian Bottini, Rhadamés Carmona, Harun Juhasz, Carlos Acosta, and Marco Gómez
16. Analytical Performance Evaluation of Native IPv6 and Several Tunneling Technics using Benchmarking Tools 133
Francisco Sans and Eric Gamess

17. Analyzing Formal Requirements Specifications using an Off-The-Shelf Model Checker 142
Gastón Scilingo, María Marta Novaira, Renzo Degiovanni, and Nazareno Aguirre

18. Approaches for the 2D 0-1 Knapsack Problem with Conflict Graphs 151
Thiago Alves de Queiroz and Flávio Keidi Miyazawa

19. Automatic detection of motorcyclists without helmet 159
Romuere Silva, Kelson Aires, Thiago Santos, Kalyf Abdala, Rodrigo Veras, and André Soares

20. Automatic generation of SOAs for Business Process execution: a vision based on models 166
Andrea Delgado and Laura González

21. Beyond digital inclusion: Social appropriation of information and communication technologies 176
Nancy Zambrano

Luis Eduardo Mendoza Morales

23. Calibration of the parameters of ESS System for Forest Fire Prediction 197
Germán Bianchini and Paola Caymes-Scutari

24. Comparison and Fusion Model in Protein Motifs 207
Junior Altamiranda, Jose Aguilar, and Christian Delamarche

25. Cultural Algorithms-Based Learning Model for Multi-Agent Systems 219
Juan Carlos Terán Picón, Jose Aguilar, and Mariela Cerrada

Gustavo Betarte and María Eugenia Corti

27. Design and Implementation of an Intelligent System to detect Quality State of Temperature Defects in Hot Rolled Strips 237
Magaly Castro, Alejandro Zambrano, Olga Prado, Yolimar Espinoza, Juan García, Julio Temprano, Esnardo Morales, and Marlon Rojas

28. Design of Activities for CS1: A Competences Oriented Approach (unpacking the Informed Design Teaching and Learning Matrix) 244
Alejandro Adorjan and Inés Friss de Kereki

Erika Paola Holguín Ontiveros and Sandra Valbuena Antolinez

30. Diagnosability Behaviour over Faulty Concurrent Systems 262
Gonzalo Bonigo and Laura Brandán Briones

31. Distributed Chronicles for Recognition of Failures in Web Services Composition 271
Juan Vizcarrondo, Jose Aguilar, Ernesto Exposito, and Audine Subias

32. Domain Analysis Unified Process integrating Quality Standards, Aspect and Goal Orientations 281
Irma Pacilli, Francisca Losavio, and Alfredo Matteo

33. Evaluation of an Implementation Guide for an IT Standard Using Surveys 293
Adrian Lara and Marcelo Jenkins

34. Evolution of the Computing Curricula for Computer Science in Latin America 2013 305
Ernesto Cuadros Vargas, Yosly Hernández Bieliukas, Antonio Silva Sprock, Cesar Collazos, and Danet Delgado Castillo

35. Evolutionary games and the evolution of cooperation 315
Rocío Botta, Gerardo Blanco, and Christian Schaefer

36. Experiences on Fuzzy DBMS: Implementation and use 326
Ana Aguilera, Livia Borjas, Rosseline Rodríguez, and Leonid Tineo

37. Goal Oriented Techniques and Methods: Goal Refinement and Levels of Abstraction 334
Mayela Delgado, Francisca Losavio, and Alfredo Matteo

38. Graph Modelling of a Refactoring Process for Product Line Architecture Design 346
Francisca Losavio, Oscar Ordaz, Nicole Levy, and Anthony Baiotto

39. GRiNGA: A Service-oriented Middleware for Interactive TV Grids 358
Sebastião E. Alves Filho and Claudia Ribeiro

40. Heterogeneous Integration Platform based on free software: Virtual Campus of the University of Nueva Esparta 365
Wilpia Flores, Nelly Meléndez, Héctor Hernández, and Luis Coelho

41. Hierarchical Control of Focus and Input Events in Hypermedia Applications 373
Marcio Moreno and Luiz Fernando Gomes Soares

42. Improve Spreading Activation Algorithm Using Link Assessment Between Actors from a Mobile Phone Company Network Based on SMS Traffic 383
Aldo Perinetto, Wilfrido Inchaustti, Luca Cernuzzi, and Mario Bort

43. Improving Object Extraction With Depth-Based Methods 391
Fabian Prada, Leandro Cruz, and Luiz Velho

44. Innovation Management in Software: Case Studies from the Costa Rican Software Development Industry 400
Ariella Quesada and Francisco J. Mata

45. Integrated curriculum based on projects: Opportunities and Constraints A Case Study in Systems Engineering 406
Sonia Mora and Mayela Coto

46. Integrating the Methodological Frameworks WATCH and SCRUM A Method Engineering Approach 415
Judith Barrios Albornoz and Jonás Montilva

47. Integration of IHC techniques in software processes based on a model of process improvement 426
Natércia Nogueira and Elizabeth Furtado

48. Interpretative Ontology: Supervision and Diagnostic 434
Taniana J Rodriguez, Jose Aguilar, Addison Rios, Francklin Rivas, and Audine Subias
49. Lessons learned with supervisioned internships in Teaching degree Computer Science: Looking for Computer Science educators for basic education. Pasqueline Dantas Scaico and Thaise Kelly Costa

50. Load balancing on a cluster computing based in the Routh-Hurwitz criterion Aquiles Barreto and Yudith Cardinale

51. Local Search Heuristics for the Flowshop Sequence Dependent Group Scheduling Problem Nilson Felipe Matos Mendes, Jose Elias Claudio Arroyo, and Harlem Mauricio Madrid Villadiego

52. Mathematical morphology for counting Trypanosoma cruzi amastigotes José Luis Vázquez Noguera, Horacio Legal Ayala, Christian E. Schaerer, and Miriam Rolón

53. Mediation and Graph Data Models for Medical Data Integration Maria Constanza Pabón, Guillermo Andrés Montoya, and Marta Millán

54. MeRinde process model adaptation with Requirements Engineering techniques supported by Free Software tools Carmen Salazar, Francisca Losavio, and Alfredo Matteo

55. Methodology for detecting the feasibility of using data mining in an organization Jose Aguilar, Mariela Cerrada, Junior Altamiranda, Fannia Pacheco, and Carlos Rangel

56. Mobile Course: Development of a Mobile App to Access University Courses Information Mario Chacón and Cesar Garita

57. Multi-agent Geosimulation for a Water distribution System Virginia Padilla Sifontes and Jacinto Dávila

58. On the performance and use of spatial OLAP tools Renata Bianchi, Guilherme Hatano, and Thiago Siqueira

59. Ontology and Semantic Wiki for an Intangible Cultural Heritage Inventory Renzo Stanley and Hernán Astudillo

60. Optical Multicast with Protection against Node Failure. An approach based on MOACO Aditardo Vázquez, Diego Pedro Pinto Roa, and Enrique Dávalos

61. Patient identification using biometric systems at the Hospital de Clínicas Roberto Cristaldo, Cynthia Villalba, Ellen Méndez, and Guillermo González

62. Real-Time Diffuse Global Illumination based on Voxelization Francisco Sans and Esmitt Ramírez

63. RED + iC: creating a Knowledge Model to support subject learning Structured Data Types Yusneyi Carballo Barrera

64. Refactoring Java code by transformation rules in QVT-Relation Ariel Gonzalez, Marcelo Ariel Uva, and Mariana Frutos
65. Robust Network Design under Uncertain Traffic. An approach based on Genetic Algorithm
Brenda Diaz-Báez, Diego P. Pinto-Roa, and Christian von Lücken

66. Spatial Data Warehouses and SOLAP Using Open-Source Tools
Leonardo Pandolfi and Diana Bogantes

67. Sphere Intersection Algorithms for Molecular Distance Geometry Problem
Clarice Santos, Rosiane de Freitas, and Mario Salvatierra

68. Stability of p-Cycles in WDM Optical Networks with Dynamic Traffic: A Multi-objective Approach
Francisco Mendoza, María Mercedes Melián, Enrique Dávalos, and Christian Von Lücken

69. Standard Quality Model to Enterprise Architecture Support Tools
Javier Escobar, Francisca Losavio, and Dinarle Ortega

70. Study and characterization of storage device traces for determining the presence of selfsimilar model
Armando Borrero and Carlos Quintero

71. Towards a data quality model for open data portals
Edgar Oviedo, Jose Norberto Mazon, and Jose Jacobo Zubcoff

72. Towards a model for the development and assessment of competencies through formative projects
Sergio Cardona, Jeimy Vélez, and Sergio Tobón

73. Towards a model-driven approach for promoting Cloud PaaS Portability
Elias Silva, Daniel Lucrédio, Victor Silva, and Renata Fortes

74. Usability Test for Augmented Reality Applications
Valéria Martins, Ana Grasielle Correa, and Marcelo Guimarães

75. Usage and Limitations of Free and Open-Source Software in Costa Rican Local Governments
Francisco J. Mata and Ariella Quesada

76. Vehicle scheduling for suburban public transport
Sebastián Alaggia, Antonio Mauttone, and María Urquhart

77. Virtual Machine Placement. A Multi-Objective Approach
Fabio López, Elias Melgarejo, and Benjamín Barán

78. Weight factors optimization for university admission
Andrés Ricardo Torres Martínez and Ángel García Baños

79. YATIRI – Tourist Information Platform of region Puno for mobile devices
Irenio Luis Chagua Aduviri, Yalmar Ponce Atencio, Jose Eduardo Aldo Valdivia Velázquez, Zulema Lilian Mamani Huacani, and Luz Delia Calsin Ramos